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About This Game

Panzer Strategy is a World War II wargame that combines classic turn-based strategy gameplay with modern looks. Command your armies and adapt your units to any objective using a huge selection of real-life military equipment and battle skills.

Stunning Unreal Engine 4 graphics and the free camera mode allow you to experience the full-scale warfare both from the aerial view and up close – so you can execute your grand strategy and see the action in detail. Now the warfare of WWII is more immersive than ever.

Panzer Strategy pushes the boundaries of the wargame genre by offering diverse tactic options and more than a hundred of customizable units. The game is designed to create the most flexible strategy gameplay in its category. It's time to build your own unique tactics! You will experience the duty of a WWII commander in a full manner – with battle preparations, supply management and ruthless clashes.

Panzer Strategy scenarios are non-linear. You can replay them several times and still find something new. The game will take players over 40 hours to finish if they "do everything".

- **Beloved gameplay, modern looks.** Panzer Strategy is a classic hexagonal wargame packed with stunning 3D graphics.
- **Historical accuracy.** Battle scenarios, maps, vehicles, weaponry – everything is carefully recreated in accordance with military archives.

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- **Build your own playstyle.** Panzer Strategy offers an unprecedented level of tactics and customization options.
 - **Commanders.** Choose a commander for your campaign and receive unique abilities and perks.
 - **Headquarters.** HQ is a special unit that gives your troops new abilities. Capture the enemy's headquarters and gain an edge on the battlefield.
 - **Unit attachments and skills.** Upgrade your forces with new abilities, weapons and tools to build an army that suits your strategy.
 - **Supply lines.** Your army needs a constant source of ammo and fuel. Expand your supply system and cut enemy delivery lines to exhaust its forces – even the most advanced tanks can't stop you if they don't have ammo to shoot.

Experience the real battles of WWII and be the true commander of your own unique army in **Panzer Strategy**.

Title: Panzer Strategy
Genre: Indie, Strategy
Developer:
Starni Games
Publisher:
Starni Games
Release Date: 31 Aug, 2018

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1, Windows 8.1, Windows 10 (64-bit versions only)

Processor: Dual-core Intel or AMD, 2.0 GHz or faster

Memory: 4 GB RAM

Graphics: Nvidia GTX 750 Ti or better or AMD HD 7870 or better

DirectX: Version 11

Storage: 14 GB available space

Sound Card: Onboard

English,Russian





BONUS XP: Immediate access to preset class load outs

CRYSIS 2

LIMITED EDITION

1. ASSAULT

SCAR Assault Rifle
Hammer Pistol
Frag Grenades
2 Suit Modules
1 Weapon Ability

2. SCOUT

Feline SMG
M12 Nova Pistol
Smoke Grenades
2 Suit Modules
1 Weapon Ability

3. SNIPER

DSGI w/Scope
M12 Nova Pistol
C4
2 Suit Modules
1 Weapon Ability

4. DEMOLITIONS

MK60
Majestic Pistol
JAW Anti Tank
2 Suit Modules
1 Weapon Ability

5. DEFENCE

Marshall Shotgun
K-Volt Electro Gun
Flash Bangs
2 Suit Modules
1 Weapon Ability

Really fun game and i got a free copy to gift to a friend, Pog.. If you are a Tomb Raider fan and want to have the full collection of this game then buy it only on sale and buy the GOTY edition.

RIP Multiplayer btw.. This is the most beautiful game I ever played in VR. The graphics had a warm and magical atmosphere. The best part of this game was that I could use magic to move things around. And above all, I could change the entire room with a single touch of magic. I have played it for half an hour and so far I highly recommend it.. One of the things that this game did well was the beautiful animated production buildings. There are a few new ones in this DLC but about half are direct recolors from pre-existing buildings. They're not even a re-skin, just a color palette change. The music is the same as arctic sectors. They've been planning this DLC since before launch and it feels like they gave up halfway after mediocre sales and lazily cobbled the rest of everything together.

One of the new features that affects your whole corporate empire is a new module for every facility that doubles your production output (as well as doubling upkeep). These modules are powered by a couple specific resources from tundra production chains. Unless you've completely occupied your mountain and coastal slots and don't feel like expanding into other sectors, there's not much point to adding the modules. If you reach that point in the game you'll probably be getting bored of the game anyways.

The new sector is pretty and the sector project feels a bit more unique, but it's largely the same as any other set of missions in this game. Accrue X amount of this resource. Wait X amount of time. Hunt around the map and click on things.

Would not recommend unless bundled in cheaply in a package with the main game.. I love playing this game and cannot get enough of it. \u0628\u0631\u0646\u0627\u0645\u062c \u062e\u0627\u064a\u0633 \u0644\u0627\u0632\u0627\u0632\u0645 \u0635\u064a\u063a\u0629 \u0645\u0639\u0646\u0646 \u0647 \u0648\u062a\u0635\u0645\u0645 \u063a\u0628\u0627 \u062c\u0627\u0627. Great game!! If you are a baseball player and looking for something similar to a hitting simulation then look no further.

-physics are great

-graphics are great

-game modes are fantastic (although need more!!)

the hitting feels very satisfying

cons: needs customization and more updates... It's kind of like a minigame-driven VN with a board game vibe. A one-of-a-kind game though, very unique and lots of fun.. I just recently started play this game because of the sale and I have to say I'm very impressed with the world building and combat. I definitely will be continuing this game fully and I've already bought the prequel to play through once I am done with this game. I would highly recommend this game.. You really haven't experienced peak gaming until you RDM a 12 year old on a TTT server.

10/10

This game looks great in theory, but i don't think the devs ever playtested it \u2014 it has some asinine bugs & inconveniences that anyone who actually played it themselves would've immediately picked up on & corrected/improved, including:

- enemy hitboxes being functionally random; about 67% of the time, mario stomping them works, & 33% o\vt time you get damaged instead
- controls locked to WSAD; i'm left-handed so it didn't bother me but they really should be remappable
- audio that's incredibly loud at game start, & CAN'T BE ADJUSTED, only muted (which also mutes all ingame sounds)
- ridiculously unwieldy vine & ladder mechanics that force you to grab on if passed by while airborne (annoying) & seemingly randomly make you jump off instead of climb up when pressing up (unacceptably bad)

Overall frustrating experience. The seeds of a good game, a nice quick yet difficult platformer, are here but it feels like the absolute minimum amount of effort was put in by the devs. At least it's easy (if infuriating as hell) to 100% the achievements.. Honestly, right now the writing is really bad. It hasn't been proofed, it's full of bad grammar and outright nonsense. The gameplay might be okay, but it's incredibly hard to get into a game when the writing is so poor.. This is an extremely lazy port.

Once the game is installed you are shown the default Unity launcher screen, without even an image to fill the large vacant rectangle at the top of the launcher. Not impressed so far but decided to soldier on.

After beginning the game, I notice you cannot use the d-pad to play, only the analogue stick? Poor design choice as d-pads have greater fidelity which is why I always use them for this type of game. Anyhoo, I try to exit the game, clearly again, not designed for PC when you need things like exit game buttons. They did however shoehorn in Esc for exit in a very half-baked BOOM, game gone kind of way.

So, \u2014 back at the unfinished default launcher. I click on the button config tab to configure the controls and discover that each in game action has multiple assignments for the same action. I figure out which one is for the controller and change the d-pad to being my control choice. Did I mention that for some strange reason the Y button is fire by default? And there is a button named fire, as-well-as buttons for fire1, fire2, fire3. So, do I even need fire 1, 2, 3? Or just fire. Or is fire obsolete? And not fire1, fire2, and fire3? Oh, and there is a jump button. Now, I only played this game for ten minutes, mostly in the launcher, so maybe you can jump in this spaceship shooter. I have my doubts.

It really is just a last minute, \u2014 Hey, PC gaming is a thing lets make some money from those losers\u2014, kind of game.

Here\u2014s a funny thing. After I changed the controls, up was down and down was up on the menu, haha. No way to rectify this either. Hilarious.

I might take my refund and throw it in a pond so that it doesn\u2014t feel like such a waste.

. Crashes.

Freezes.

Hang ups.. Here we go, third part of the Arkania tales. Your party of heroes arrived in a big city, Riva , from the first steps you will be pulled in the great adventure, the darkest mystery hides here and now only you can drop light upon it. No more miles of traveling, surviving in dry deserts or cold mountains, it is only city and surroundings, but dont think that crossing a street is easier then crossing a raging stream. If your heroes ready for new adventure Riva is open for you.

A bit late , but i reccomend to edit - dosboxrealms3.conf - this file can be found in the game directory, few lines have to be changed: scaler=advname2x ; cycles=18000 . scaler makes picture a bit softer and 18000 cycles looks like the optimal speed.. Dark souls but the only class is pyromancer and all the enemies are the nutsack tree.. 10\10 Best game released on steam 2016. I didnt play yet alot, but game is amazing and infinite, u must buy it! 10\10 :D. Sorry visually beautiful does not mean it would be a game worth playing, i have been had. I don't recommend buying it, if you can get it for 2\$ or under then its fine. Very boring without any engagement seems more of a like school project.

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